

4. (a) Explain 'selection' through "Divide and Conquer".
Take suitable example.
- (b) Exemplify the procedure of Binary search along with its complexity.
5. (a) How a problem is solved through greedy method ?
Explain various associated issues also.
- (b) How single-source shortest path is implemented to solve problems ? Explain through example.
6. (a) Demonstrate Knapsack problem along with example.
- (b) Generate minimum cost spanning tree using Kruskal's algorithm.
7. (a) Demonstrate all Pairs shortest paths through dynamic programming.
- (b) Explain how graph nodes are traversed. Give example also.
8. (a) How graph coloring is solved through backtracking ?
Explain.
- (b) Explain how an item is searched in Binary trees.

Exam. Code : 206702
Subject Code : 4802

M.Sc. Computer Science 2nd Semester
DESIGN AND ANALYSIS OF ALGORITHMS
Paper—MCS-203

Time Allowed—2 Hours] [Maximum Marks—100

Note :— There are *eight* questions of equal marks.
Candidates are required to attempt any *four* questions.

1. (a) How algorithm is developed ? Explain its features and importance.
- (b) How the performance of an algorithm is measured for time and space ? Explain through example.
2. What is asymptotic notation ? How and which of these notations are used to calculate best, average and worst cases ?
3. (a) How maximum and minimum is found using "Divide and Conquer" technique ? Explain.
- (b) Explain quick sort along with complexity.